



Tracy Adult Soccer League Playing Rules

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SECTION 1 – PLAYING RULES

A. Number of Players

The minimum number of players on each team roster to register a team must be thirteen (13), for 11v11 teams and nine (9) for 7v7 teams.

B. Team Rules

1. Any player not in possession of a valid player pass card will not be allowed to play. NO EXCEPTIONS
2. If a player is found to be or has been playing for a team without a valid player pass, said team will automatically forfeit the game and the player and/or coach may face disciplinary action.

3. There shall be no transferring of players from one team to another during the season without the approval of both teams involved. The Executive Board must approve any extenuating circumstances. Transfers can only take place before the 5th game of the season.

4. Each team shall be responsible for their own uniforms. Uniforms and playing attire must conform to FIFA rules.

5. The designated visiting team shall have uniform color decision and the home team must wear a contrasting color shirt (dark or light). The home team must change if there is a conflict.

(Note: This is to not confuse outside referee that follow the proposed change in other leagues.)

6. Uniforms must have a permanent number on the back or front of the shirt. No two players from the same team can have the same number.

7. Leg braces must be completely covered.

8. Any coach, player or spectator found to be consuming or in possession of an open container of alcoholic beverage, is subject to disciplinary actions, up to and including suspension from participating in ALL TASL activities.

C. Fields

1. The home team playing the first game on a field is responsible for getting nets to the field. The home team playing the last game on a field is responsible for returning the nets to their league designated location. Both teams playing the first game on a field will be responsible for putting up the nets and corner flags; both teams playing the last game on a field will be responsible for taking the nets and corner flags down.

2. If deemed necessary by the Executive Board, tournament or referee officials, teams must set up on opposite sides of the playing field. The home team sets up on the west side of the field. The visiting team sets up on the east side of the field.

3. All coaches, players and spectators involved in a TASL sanctioned game shall abide with the local ordinances that are associated and displayed at the field where the game is being played.

D. Game Rules

- 1. The Board of Directors may change or modify game rules prior to the beginning of each playing season. Any game rules not specified by the Board of Directors shall be determined by FIFA rules.**
- 12. Slide tackles will not be allowed. The Penalty for a slide tackle is an indirect free kick.**
- 13. Prior to tournament, competition specific rules and regulations will be adopted by the Board of Directors of this league.**
- 14. A game consists of two (2) forty-five (45) minute halves. There will be a ten (10) minute half time. To be adjusted for 7v7 seasons.**
- 15. The game clock starts at official game time and is a continuous clock.**

E. Substitutions

- 1 Unlimited substitution is allowed. Teams may substitute only with Referee's permission and only at the following time:**
- 2. Prior to throw-in. Both teams may substitute, but only if the team in possession of the ball chooses to substitute.**
- 3. Prior to a goal kick by either team.**
- 4. After a goal, by either team**
- 5. After an injury to a player, if the injured player is replaced. If a coach must enter the field of play to check or assist the injured player, that player must be replaced and must leave the field of play until the next opportunity to substitute.**
 - a) Exception: if the injured player is the Goal Keeper or the eleventh (11th) player and the team would have to play short, the injured player would not have to leave.**
- 6. During half time, by either team**
- 7. You cannot substitute prior to a corner kick or a free kick.**

F. Referees

- 1. The Referee Coordinator will schedule referees.**
- 2. Fees for each game shall be paid by TASL.**
- 3. Referees shall keep strict control of the game and enforce all standing rules and bylaws of TASL.**

4. The referee has the authority to enforce the laws of the game before, during and after the game until he/she leaves the area.
5. The decisions of the referees are final.
6. The Send-off reports must be filled out after the match and attached to the game card along with the players pass.
7. Referee judgment calls are not open for question or comment during a game, and are not open to protest.

G. SUSPENDED GAME GUIDELINES

1. In case of foul weather or other extenuating circumstances. (Board decision)
2. If suspended before the start of the second half, the game may be replayed if necessary.
3. If suspended after the start of the second half, the game shall be considered a full game unless there was purposeful misconduct or misuse of this regulation.
4. If suspended because an ejected player, coach, manager, or spectator refuses to leave the field as directed by and to the satisfaction of the referee, the referee shall terminate the game.
5. The Disciplinary Committee must decide upon forfeiture or replay. In case of failure to play a regularly scheduled game, the offending team shall lose the said game by a score of one to zero (1-0).

H. CANCELLATIONS

1. The referee has the authority to cancel a game.
2. At the field, the Executive Board is responsible for deciding whether or not games are to be canceled due to rain or field conditions.
3. Canceled games may be rescheduled as deemed necessary by the Executive Board.

I. FORFEITURES LEAGUE PLAY

1. There will be a fifteen (15) minute waiting period before a game forfeiture is enforced at the field. This grace period is meant to provide the team that is in the forfeiting position time to correct the reason for forfeiture (i.e., insufficient players, missing game equipment, missing I.D. cards, etc.). At the end of the fifteen (15) minute grace period, the team with less than 7 players shall forfeit the game.

2. An 11v11 team with less than seven (7) players present shall forfeit the game. A 7v7 team with less than four (4) players present shall forfeit the game.

J. MISCONDUCT

1. Misconduct of any kind may be reviewed and penalized by the Disciplinary Committee.

2. The accumulation of yellow cards will stop at the end of each season.

3. Players receiving a yellow card must leave the field of play and can be substituted by a teammate.

4. The carded player must stay out until the next available opportunity to be substituted back into the game.

5. In accordance with FIFA rules, two yellow cards issued to the same person in one game is equivalent to a red card and is subject to the same disciplinary actions.

6. The accumulation of three (3) yellow cards to the same person in one (1) season is equivalent to a red card and shall be disciplined as such.

7. A red-carded coach must leave the grounds.

8. A red-carded player must leave the field of play and cannot be substituted.

9. A red carded player for serious foul play or violent conduct will be excluded from at least the next two games played, be it a league game, a cup game, or the first game of the next paid season.

10. The Disciplinary Committee will meet to determine the number of games missed in the cases of serious foul play and violent red cards, or other serious situations which need addressing.

11. Any team intentionally that does not finish their scheduled game or walks off the field before the end of the match will be reviewed by the Disciplinary Committee.

K. COED RULES

1. The Goalkeeper may be male or female.

2. 5 Foot Rule: Male players must stay five (5) feet away from a female player on the opposite team that has activity touched a loose or 50/50 ball. If a woman tackles or challenges a man in possession of the ball, the five (5) foot rule does not apply until the woman dispossesses the ball and demonstrates possession of the ball. The five (5) foot rule does not apply in the penalty arcs. Shadowing is not allowed. The penalty for this infraction is an indirect free kick

3. Shadowing is not allowed-penalty is an indirect free kick.

4. A man on the defensive side of the field may take a free kick. A woman will take all free kicks in the offensive half. If a man mistakenly takes the free kick in the offensive half, possession is immediately awarded to the opposing team. All drop balls must be taken by a woman. Corner kicks and, throw-ins may be taken by a man or woman.

5. There shall be a maximum of five (5) Females and five males on the field at any one time during the game excluding the goalkeeper. In the event of a red card the team will play that gender down. Female receives a red card the team play minus one female. Male receives a red card the team play minus one male. In the event the goalie receives a red card that player must leave and the team will play minus one player of either gender for the remainder of the game.

6. No slide tackling- Penalty is an in-direct free kick.

L. GAME CARDS

1. The game card for each match shall be provided to the referee

2. Each team must complete their side out the card (Players name and number)

3. The referee will check the game card entries against each player pass.

4. Only players with a player pass will be allow to play.